

Solving Large-scale Optimal Power Flow Problems With GPU Accelerators INFORMS 2021

François Pacaud, Sungho Shin, Adrian Maldonado, Michel Schanen PI: Mihai Anitescu

Argonne National Laboratory Mathematics and Computer Science Division

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Who are we?

We are a team of enthusiastic computational mathematicians at Argonne National Lab



Question: How to solve optimal power flow problems at exascale?

Solving Optimal Power Flow on GPU is easy, huh?



- Graphs are the natural abstraction for power networks, but come with unstructured sparsity
- OPF formulate as large-scale nonlinear nonconvex optimization problems

Solving Optimal Power Flow on GPU is easy, huh?



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But ... Large-scale optimization solvers rely on sparse solvers!

State-of-the-art for OPF: Interior-Point Method (IPM)

- Newton method with very ill-conditioned linear systems
- Efficient IPM requires indefinite sparse direct inertia revealing solvers (HSL, Pardiso)...
- Sparse linear libraries on GPU are not mature (yet!) (Tasseff et al., 2019)

Back to the future: Revisiting reduced space method for OPF

A brief (and partial) history of the resolution of OPF (nonlinear optimization only)

Optimal Power Flow Solutions

HERMANN W. DOMMEL, MEMBER, 1888, AND WILLIAM F. TINNEY, SENIOR MEMBER, 1888

Abstract-A practical method is given for solving the power flow this is the problem of static optimization of a scalar objective problem with control variables much as real and reactive power and function (also called cost function). Two cases are treated: 1) transformer ratios automatically adjusted to minimize instantaneous optimal real and reactive power flow (objective function, - incosts or losses. The solution is feasible with respect to constraints reactive sources, and tis line newer sniles. The method is based on reactive sources, and the interpreter angles. The method is instead of algorithm for obtaining the minimum and penalty functions to ac-

stantaneous operating costs, solution = exact economic dispatch) and 2) ontimal reactive power flow (objective function = total system losses, solution = minimum losses). The optimal real power flow has been solved with approximate

count for dependent constraints. A test program solves problems of loss formulas and more accurate methods have been proceed

Consultant

to solve

a solu

IEEE Transaction on Power Apparatus and Systems, Vol. PAS-103, No. 10, October 1984 OPTIMAL POWER FLOW BY NEWTON APPROACH

IEEE Transactions on Power Annaratas and Systems, Vol. PAS-101, No. 10 October 1982

David I. Sun Bruce Ashley Brian Brewer Art Hughes Member Sr. Member Member ESCA Corporation 13010 Northup Way Bellevue WA 98005

1722

Large Scale Optimal Power Flow R.C. Burchett H.H. Happ K.A. Wirgau

member fellow conjor member

General Electric Company

Schenectady, New York

Abstract

the algorithm. By extending the known concept of "basic" so programming, a nonlinear objecti A new optimization method is applied to optimal optimized (subject to a full power flow analysis. The method is shown to be well suited to large scale (500 buses or more) power constraints) using well developer technology.

- 1962 introduction of the OPE problem by Carpentier
- 1968 Reduced Gradient method Dommel and Tinney (1968)
- 1972: Generalized Reduced Gradient Peschon et al. (1972)
- 1982: SQP method for OPF Burchett et al. (1982)
- 1984: OPF by Newton approach Sun et al. (1984)
- 1994 Primal-Dual Interior-Point Granville (1994)

Formulating the OPF problem

We adopt the polar formulation

Variables

$$\mathbf{z} = (\mathbf{v}, \mathbf{\theta}, \mathbf{p}_g, \mathbf{q}_g) \in \mathbb{R}^{2 imes (n_b + n_g)}$$

- Voltage magnitudes $oldsymbol{v} \in \mathbb{R}^{n_b}$
- Voltage angles $oldsymbol{ heta} \in \mathbb{R}^{n_b}$
- Active power generations $oldsymbol{p}_g \in \mathbb{R}^{n_g}$
- Reactive power generations $m{q}_g \in \mathbb{R}^{n_g}$

Objective

<u>Minimize</u> costs of power generations

$$F(z) = \sum_{g=1}^{n_g} c_2^g p_g^2 + c_1^g p_g$$

- Constraints
 - Bounds $z^{\flat} \leq z \leq z^{\sharp}$

$$z \in \mathcal{Z}$$

Power-flow equality constraints

G(z) = 0

Line-flow inequality constraints

$$H(z) \leq 0$$

Original OPF

V

$$\begin{array}{l} \min_{z \in \mathcal{Z}} F(z) \\ \text{subject to} \quad G(z) = 0 \\ H(z) \leq 0 \end{array}$$
 (OPF)

Physically-constrained OPF

We reorder
$$z = (x, u)$$
 with
• a state $x = (\theta^{pv}, \theta^{pq}, v^{pq})$
• a control $u = (v^{ref}, v^{pv}, p_g^{pv})$
and consider the equivalent formulation
min $F(x, u)$
subject to $x \in \mathcal{X}, u \in \mathcal{U}$ (1)
 $G(x, u) = 0$
 $H(x, u) \leq 0$

Our plan of action

The Hessian matrix in (53) is extremely difficult to compute for high-dimensional problems. In the first place, the derivatives \mathcal{L}_{WH} , \mathcal{L}_{ZZ} , \mathcal{L}_{ZH} involve three-dimensional arrays, e.g., in

$$\mathcal{L}_{xx} = \left[\frac{\partial^2 f}{\partial x^2}\right] + [\lambda]^T \left[\frac{\partial^2 g}{\partial x^2}\right]$$

where $[\partial^2 g/\partial x^3]$ is a three-dimensional matrix. This in itself is not the main obstacle, however, since these three-dimensional matrices are very sparse. This sparsity could probably be increased by rewriting the power flow equations in the form

$$\sum_{m=1}^{N} (G_{km} + {}_{j}B_{km})V_{m}e^{jgm} - \frac{P_{NETk} - {}_{j}Q_{NETk}}{V_{k}e^{-jgk}} = 0$$

and applying Newton's method to its real and imaginary part, with rectangular, instead of polar, coordinates. Then most of the second derivatives would vanish. The computational difficulty lists in the sensitivity matrix [5]. To see the implications for the realistic system of Fig. 6 with 328 nodes, let 20 of the 89 ontrol parameters be voltage magnitudes, and 30 be transformet tay settings. Then the netless 327 *P*-equations (2) and 328 - 50 $e_{\rm equations}$ (3), which is a beyond the capacities (2) and 328 - 50 $e_{\rm equations}$ (3), which is

Figure: Dommel and Tinney (1968)

We port <u>on GPUs</u> the reduced space method of Dommel and Tinney (1968) (revisited recently in Kardos et al. (2020))

Two steps:

- 1. Projection on the reduced space
 - Implementation of a differentiable power flow solver on GPU
 - Evaluation of the reduced Hessian in batch
- 2. Resolution in the reduced space
 - Penalty methods of Dommel and Tinney (1968), revisited with an Augmented Lagrangian algorithm
 - Dense KKT system solved directly on the GPU, using a Schur complement approach

Outline

Projection

Resolution



Projecting the problem into the power flow manifold

- Remember that the power flow equality constraints write G(x, u) = 0
- If $\nabla_{x} G$ is non-singular, then Implicit Function theorem applies: For each u, there exists a local function $\underline{x}(u)$ such that

$G(\underline{x}(u), u) = 0$

• Numerically, the nonlinear equation is inverted with Newton-Raphson

Reduced problem

Let $f(u) := F(\underline{x}(u), u)$ and $h(u) := H(\underline{x}(u), u)$. Problem (OPF) is equivalent to

$$\min_{\boldsymbol{u}} f(\boldsymbol{u}) \quad \text{s.t.} \quad h(\boldsymbol{u}) \leq 0 , \quad x(\boldsymbol{u}) \in \mathcal{X}, \quad \boldsymbol{u} \in \mathcal{U}$$

Reduced gradient

If $F : \mathbb{R}^{n_x} \times \mathbb{R}^{n_u} \to \mathbb{R}$ is a differentiable function, then the function $f(u) := F(\underline{x}(u), u)$ is differentiable, with

$$\nabla f(\boldsymbol{u}) = \underbrace{\nabla_{\boldsymbol{u}} F}_{n_{\boldsymbol{u}}} + (\underbrace{\nabla_{\boldsymbol{u}} G}_{n_{\boldsymbol{x}} \times n_{\boldsymbol{u}}})^{\top} \underbrace{\boldsymbol{\lambda}}_{n_{\boldsymbol{x}}} \quad \text{with} \quad (\underbrace{\nabla_{\boldsymbol{x}} G}_{n_{\boldsymbol{x}} \times n_{\boldsymbol{x}}})^{\top} \boldsymbol{\lambda} = -\underbrace{\nabla_{\boldsymbol{x}} F}_{n_{\boldsymbol{x}}}$$

The vector $\boldsymbol{\lambda} \in \mathbb{R}^{n_{\boldsymbol{\chi}}}$ is the first-order adjoint

Reduced Hessian: dense, dense, dense!



Can we extract second-order information as well? Yes!

- We derive two first-order adjoints ψ and z, using the adjoint-adjoint method (Wang et al., 1992)
- Involve only *Hessian-vector products*!
- Reduced Hessian $\nabla^2 f$ is *dense* (dimension $n_u \times n_u$)

Reduced Hessian

Let $\boldsymbol{w} \in \mathbb{R}^{n_u}$ be a vector and $\widehat{\boldsymbol{G}}$ the first-order residual:

$$\widehat{G}(\mathbf{x}, \mathbf{u}, \boldsymbol{\lambda}) := \nabla_{\mathbf{x}} F(\mathbf{x}, \mathbf{u}) + \nabla_{\mathbf{x}} G(\mathbf{x}, \mathbf{u})^{\top} \boldsymbol{\lambda} \qquad (\approx 0)$$

The Hessian-vector product $(\nabla^2 f) \boldsymbol{w}$ is equal to

$$(\nabla^2 f) \mathbf{w} = (\nabla^2_{uu} F) \mathbf{w} + \lambda^\top (\nabla^2_{uu} G) \mathbf{w} + (\nabla_u G)^\top \psi + (\nabla^2_{ux} F)^\top \mathbf{z} + \lambda^\top (\nabla^2_{ux} G)^\top \mathbf{z}$$

with the second-order adjoints (z, ψ) solutions of the two sparse linear systems

$$\begin{cases} (\nabla_{\mathbf{x}} \mathbf{G}) \quad \mathbf{z} = -(\nabla_{u} \mathbf{G}) \mathbf{w} \\ (\nabla_{\mathbf{x}} \mathbf{G})^{\top} \psi = -(\nabla_{u} \widehat{\mathbf{G}}) \mathbf{w} - (\nabla_{\mathbf{x}} \widehat{\mathbf{G}}) \mathbf{z} \end{cases}$$

Computing the reduced Hessian on the GPU

Parallel computation

- ✓ We evaluate the Hessian-vector products $(\nabla^2 f) w$ in batch
- ✓ Callbacks for $\nabla^2 F$ and $\nabla^2 G$ evaluated using Forward-over-Reverse Autodiff, (batch automatic differentiation implemented on GPU)
- ✓ Sparse linear systems solved in batch with cusolverRF

Results on case9241pegase:

i) Reduced space: CPU versus GPU



ii) Reduced space versus full space

lib	device	space	time
AMPL	CPU	full space	130ms
ExaPF	GPU	reduced space	350ms

Table: Time to evaluate the Hessian of the Lagrangian

Outline

Projection

Resolution



Augmented Lagrangian formulation

Where are we?

In the reduced space, the OPF writes as a nonlinear problem

 $\min_{\boldsymbol{u} \geq 0} f(\boldsymbol{u}) \quad \text{s.t.} \quad c(\boldsymbol{u}) \leq 0$

with

- Bound constraints u ≥ 0
- Inequality constraints $c(u) \leq 0$ (the functional $c : \mathbb{R}^{n_u} \to \mathbb{R}^m$ concatenates the line constraints $h(u) \leq 0$ and the state constraints $x(u) \in \mathcal{X}$ to get a problem in standard form)
- Amenable to resolution with interior-point? But... Jacobian $\nabla c(u) \rightarrow m$ linear systems ; Hessian $\nabla^2 c(u) \rightarrow 2m \times n$ linear systems...
- Dommel and Tinney (1968) used quadratic penalties in their resolution algorithm!

Smooth Augmented Lagrangian formulation

Let $\boldsymbol{s} \in \mathbb{R}^m$ a slack variable, $ho^k > 0$ a penalty, and a multiplier $\boldsymbol{y}^k \in \mathbb{R}^m$.

$$\min_{\boldsymbol{u} \geq 0, \boldsymbol{s} \geq 0} L_{\rho}(\boldsymbol{u}, \boldsymbol{s}; \boldsymbol{y}^{k}) := f(\boldsymbol{u}) + \langle \boldsymbol{y}^{k}, \boldsymbol{c}(\boldsymbol{u}) - \boldsymbol{s} \rangle + \frac{\rho^{k}}{2} \|\boldsymbol{c}(\boldsymbol{u}) - \boldsymbol{s}\|^{2}$$

Resolution of the Augmented Lagrangian subproblems

- × Active set methods not amenable to GPUs (expensive reordering)
- ✓ Use Interior-point method (IPM) instead! (even if poor warm-starting...)

IPM-Augmented Lagrangian formulation

$$\min_{\boldsymbol{u},\boldsymbol{s}} \ \psi_{\mu}(\boldsymbol{u},\boldsymbol{s},\boldsymbol{y}^k) \coloneqq L_{\rho}(\boldsymbol{u},\boldsymbol{s};\boldsymbol{y}^k) - \mu \sum_{i=1}^{n_u} \log(u_i) - \mu \sum_{i=1}^m \log(s_i) \quad (\mathsf{IPM-EqAugLag})$$

Denote by $\mathbf{v} := (\mathbf{u}, \mathbf{s})$ the primal variable, and \mathbf{z} the dual variable associated to bound-constraints $\mathbf{v} \ge 0$ We get the primal-dual equations (see Nocedal and Wright (2006)):

$$\begin{cases} \nabla L_{\rho}(\mathbf{v};\mathbf{y}^{k}) - \mathbf{z} = 0\\ VZ\mathbf{e} - \mu\mathbf{e} = 0 \end{cases} \implies \begin{bmatrix} \nabla^{2}L_{\rho} & -I\\ Z & V \end{bmatrix} \begin{bmatrix} \mathbf{d}_{v}\\ \mathbf{d}_{z} \end{bmatrix} = -\begin{bmatrix} \nabla L_{\rho}(\mathbf{v};\mathbf{y}^{k}) - \mathbf{z}\\ VZ\mathbf{e} - \mu\mathbf{e} \end{bmatrix}$$

simplifies as $\left[\nabla^2 L_{\rho} + \Sigma\right] d_v = -\nabla_v \psi_{\mu}(\mathbf{v}; \mathbf{y}^k)$ with $\Sigma = V^{-1}Z$ diagonal matrix

But...still, matrix $\nabla^2 L_{
ho}$ has size $(n_u + m) \times (n_u + m)$...

Solving the KKT system with a Schur complement approach

Looking more closely at the Hessian $\nabla^2 L_o$

$$\nabla^{2} L_{\rho} = \begin{bmatrix} H_{uu} + \rho A_{u}^{\top} A_{u} & -\rho A_{u}^{\top} \\ -\rho A_{u} & \rho I \end{bmatrix} \in \mathbb{R}^{(n_{u}+m) \times (n_{u}+m)}$$

• reduced Hessian (dense) $H_{uu} = \nabla^2 f(\boldsymbol{u}) + \sum_{i=1}^m y_i \nabla^2 h(\boldsymbol{u})$

• and reduced Jacobian (dense) $A_u = \nabla h(u)$

Theorem

Let
$$\boldsymbol{d}_{v} = (\boldsymbol{d}_{u}, \boldsymbol{d}_{s})$$
 and $\boldsymbol{g}_{v} = (\boldsymbol{g}_{u}, \boldsymbol{g}_{s})$.
The Newton-step $\left[\nabla^{2}L_{\rho} + \Sigma\right]\boldsymbol{d}_{v} = -\boldsymbol{g}_{v}$ is equivalent to

$$\begin{bmatrix} S_{uu} & 0\\ -\rho A_u & \Sigma_s + \rho I \end{bmatrix} \begin{bmatrix} \boldsymbol{d}_u\\ \boldsymbol{d}_s \end{bmatrix} = \begin{bmatrix} -\boldsymbol{g}_u + \rho A_u^\top [\Sigma_s + \rho I]^{-1} \boldsymbol{g}_s\\ -\boldsymbol{g}_s \end{bmatrix}$$

with S_{uu} the Schur-complement matrix of $\left[
abla^2 L_{
ho} + \Sigma \right]$:

$$S_{uu} = H_{uu} + \Sigma_u + A_u^{\top} \left[\rho - \rho^2 [\Sigma_s + \rho I]^{-1} \right] A_u$$

Now, it remains just to factorize S_{uu} (with size $n_u \times n_u$)!

Numerical results

Numerical settings

- Algorithm implemented inside the MadNLP solver (Shin et al., 2020)
- IPM warmstarted following (Ma et al., 2021)
- Reduced Hessian evaluated using the projection algorithm we presented before
- In practice, dense matrix S_{uu} is factorized on the GPU with a Bunch-Kaufman factorization (as implemented in cuSOLVER)



Total running time: 160s

Conclusion

Thanks for listening!

Achievements

- We have revisited the reduced gradient method of Dommel and Tinney, with second-order information
- We have developed a custom Augmented Lagrangian algorithm, and exploited the structure of the KKT system

Perspectives

- Prove formally the convergence of the algorithm
- Adapt the algorithm to a real-time optimization setting

Slides available at: https://frapac.github.io/pdf/INFORMS_2021.pdf

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